

# Ultimus Victor

A fun, accessible strategy game



**W**elcome to the land of Ultimus Victor! It's the High Middle Ages. The benevolent King who ruled from Midlen Castle has passed away, and he has no rightful heirs. Lead a quest to win control of the kingdom!

**O**vercome local rebellions, navigate intensive skirmishes with opponents, and avoid the plague and famine as you march to the castle. Try to amass the largest army, win the final war, and become **Ultimus Victor!**



**G**ameplay: Players march from home through 10 territories on the way to Midlen Castle, where they collide in a great, final war. Each round, choose to either Barter or Battle. If you **Barter**, your diplomats go into the next territory, and locals are eager to join you; if you **Battle**, you conquer the next territory and forcibly enlist local soldiers - as a result, fewer join your legion, but you have time to train and acquire more specialists. Face off in Skirmishes with opponents and experience the fruits of Alliance or the sting of Betrayal.



After completing 10 rounds, players converge in the **Final War** at Midlen Castle. Put your legion into formation, send your Clergy to convert opponents' soldiers, rally your Knights to the cause, and arm your Artillery. Once ready for battle, armies charge! Whoever has the most powerful army at the end is crowned **ULTIMUS VICTOR!**



**U**ltimus Victor's clear, straightforward rules and mechanics appeal to a wide audience, including both new and experienced strategy gamers.



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